

2009
*1st Annual Northern Intertribal
Hand Game Tournament
Ethete, WY*

TOURNAMENT RULES

1. Once registration has closed you may not add or change players on the registration from.
2. When hiding under a scarf one hand must be showing. (out of scarf)
3. Guessers- can be anyone on the team. The guesser must let the other team know who is going to be guessing before the hider's hide.
4. No motioning or fake guessing.
- 5. NO thumb pointing.**
6. Once the bones are hidden; you cannot go back under. When guessed you must show both bones!
7. You can hold off on the last stick.
8. No bone hopping.
9. Doubling of bones will result in **FORFEIT** of bones only!!!
- 10. NO verbal or physical fighting.**
11. All players must be ready to play at the beginning of the game. You must start with everyone on your roster. If you do not have all your players on your team after a 10 minute grace period, your team will be disqualified!
12. The Hand Game committee will have the final objective say if needed during any conflict.
13. The team captain must inform all members of their team of the rules of the tournament.
14. Any team members found under the influence of alcohol/drugs will be asked to leave and escorted by security. The player and his/her team will be disqualified from the tournament.

This event is being held in conjunction with the Northern Arapaho Powwow!!!

The Annual Northern Arapaho Powwow and Northern Intertribal Handgame Tournament are strictly drug and alcohol free. Anyone possessing or found under the influence of alcohol or drugs at these events are in direct violation of the Wind River Indian Reservation Law and Order Code and will result in the arrest and jail imprisonment and/or fines.

